

CENTER ICE ARENA
15th ANNUAL
GOLDEN BLADES CHAMPIONSHIP of PITTSBURGH
April 14-15, 2012

Phone for information: **(724) 468-1100**.
Please ask for **Bob Mock** or **Barb Gahagen**

Dear Coaches and Skaters;

CENTER ICE ARENA of Delmont, its staff and volunteers, would like to invite you to the 15th Annual ISI *Golden Blades Championship of Pittsburgh*. The competition is endorsed by the Ice Skating Institute (ISI) and will be held at **CENTER ICE ARENA** on April 14-15, 2012.

DEADLINE: All entries must be postmarked by March 12, 2012. All skaters must be current *Individual Members* of ISI and must have their highest test level registered with ISI before March 1, 2012. We reserve the right to limit the number of entries on a first-come-first-serve basis.

ENTRY FORMS: Team coaches should make sure all entry forms have the skater's ISI number and competition level on them. The coach or rink manager should also sign each form to verify that all information is correct. We reserve the right to accept late entries only if we have room in the events.

FEES: Fees for Individual Competitors will be \$40.00 for the first event and \$10.00 for each additional event. The fee for Competitors who participate ONLY in the Stroking or TOT event will be \$20.00

Checks for the competition should be made payable to:

Center Ice Arena

Competition applications and fees should be mailed to:

Golden Blades Championship of Pittsburgh
C/O Joyce DiToppa
711 Nathan Dr
North Huntingdon, PA 15642

REGISTRATION

& CHECK-IN: All skaters may begin picking up their competitors packets 1½ hour before the first scheduled event on April 14-15, 2012. Competitors should always check-in with the Ice Monitors 1 hour before their scheduled warm-up time.

ELIGIBILITY: The Championship is open to all skaters as long as they are a current ISI member and have their ISI tests registered with the national office.

SCHEDULE: A schedule will be sent to each rink approximately one week before the competition and may be found on our website, www.centericeandblades.com

COMPETITION**STANDARDS:**

It is very important for each team coach to be familiar with the rules and event guidelines in the ISI Handbook (formerly the Skaters & Coaches Handbook). All 2012 Rule Revisions will also be used for our event and skaters/ coaches are responsible for being aware of the current performance rules.

JUDGES: Each team must provide at least 1 judge for every 10 skaters (1 skater constitutes a team) and all judges must be a current Associate Member of the ISI. All judges who have passed any level of certification exam before Oct. 1, 2011 must pass the 2012 Update Test to maintain their current certification level. This test is available online at www.skateisi.org. The Golden Blades Competition Skating Director will have a Judges' meeting 1 hour before the start of the competition on April 14-15, 2012.

PRACTICE ICE: Practice ice on Saturday & Sunday April 14-15, 2012, may be available depending on the number of registrations received. The rate for practice, when available, will be \$12.00 per hour, \$9.00 per ½ hour

MUSIC: Music will be accepted on CD's only and must have the skater's name, age, rink, and event name and number. Music must be turned in at the time of registration and in the order of the skaters' skating events.

ACCOUNTING**REVIEWS:**

Request for accounting reviews must be made in writing and submitted by the Team Coach or Supervisor to the Chief Referee no later than 1 hour after the results are posted. *All review requests must include a fee of \$50.00, which will be refunded should the review be upheld.*

COMPETITION REQUIREMENTS

Tot 1, 2, 3, & 4:

- Tot 1: Proper Way to Fall; Proper Way to Get Up; Marching in Standing Position; Marching While Moving
- Tot 2: Two-Foot Jump In Place; Forward Swizzle Standing Still; Single Swizzle; Beginning Two-Foot Glide
- Tot 3: Push and Glide Stroking; Preparation for Snowplow Stop; Dip; Forward Swizzle
- Tot 4: T-Position and Push (Right & Left); Backward Swizzle; Two-Foot or One-Foot Snowplow Stop; Backward Wiggle

Pre Alpha,

Alpha thru Delta:

Open to skaters of all ages. Skaters must perform 1 additional maneuver from Freestyle 1 and programs should be 1 minutes long.

** Alpha and Beta: The foot must be lifted for back crossovers; cutbacks do not meet test requirements.

** Gamma: At least 3 strokes must precede the Mohawk combination for a total of 7 steps.

** Delta & FS 1: The edges must be done consecutively outside-outside, inside-inside on an axis. In Delta the lunge must be completed with a 1 foot glide and in a straight line.

Freestyle 1-10:

Entrants should compete according to elements listed in the ISI Handbook and in accordance to the new rule changes. Program time will allow for a 10 second leeway over the recommended time. A penalty will be given for those who exceed the 10-second leeway for their program duration.

Uncaptured maneuvers as listed in the ISI Handbook will be allowed according to level restrictions recommended. Elements from a higher test level are not permitted from FS 1 – FS 10.

Open Freestyle

Bronze, Silver

Gold, Platinum

Entrants should see www.skateisi.org or the 2012 ISI Handbook for event details and event duration times.

!

Compulsory FS 1 – FS 8 must be performed in any order listed below. A minimum of skating steps is permitted between element but NO extra elements or choreography. The elements may be performed only once. Any additional maneuvers are not allowed.

There is no penalty for the quantity of swizzles, strokes, or crossovers performed in the Pre-Alpha – Beta levels. Only the quality of these maneuvers is judged.

Pre-Alpha: Forward Swizzles (4 in a row), one foot glide (either foot), Backward Swizzles (4 in a row)

Alpha: Forward Stroking, Forward Crossovers (either direction), Snowplow Stop

Beta: Backward Stroking, Backward Crossovers (either direction), T-Stop (either foot)

Gamma: Outside Three Turn (either foot), Inside Mohawk Sequence (either direction), Hockey Stop

Delta: Inside Three Turn (either foot), Bunny Hop (1), Consecutive Forward Edge Sequence

FS1: Waltz, Spiral, two foot spin

FS2: ½ Lutz, Ballet jump, one foot spin

FS3: Salcow, Toe Loop, Change foot spin

FS4: Flip, Loop, Sit spin

FS5: Axel, Lutz, Camel/Sit/Scratch spin

FS6: Double Salcow, Sit/Change Sit spin, Axel/ ½ Loop/ Flip - jump sequence

FS7: Jump in off direction, Double Toe Loop, Flying Camel

FS8: Double Loop, Split Lutz, Flying Sit spin

FS9: Axel-Double Loop Jump Comb, Double Lutz, Flying Camel into Jump Sit Spin

FS10: Double Axel-Double Toe Loop jump combination, Death Drop, Three Arabian Cartwheel or Butterfly Jumps

Stroking: Open to all Tot thru Delta skaters. Competitors will be grouped by age and test level.

SPOTLIGHT SOLO PROGRAM (ALL LEVELS)

This is an entertaining & fun routine that emphasizes the skater's acting ability and not technical skating skills. There is no score for technical merit in this event. The skater must pass a test for Tots, Pre-Alpha thru Delta or Freestyle to determine the spotlight event level. Spotlight events are divided into three categories listed below. Please mark the correct category on your entry form. Categories may be combined as entries permit.

- a) CHARACTER – a famous or easily identifiable character.
- b) DRAMATIC – a theatrical performance that sets a mood and evokes an emotional response.
- c) LIGHT ENTERTAINMENT – an entertaining or light-hearted performance

Levels Maneuvers Duration

<i>Levels</i>	<i>Permitted Maneuvers</i>	<i>Duration</i>
Low – Tot, Pre-Alpha – Delta	FS1 and below	1 minute
Medium – Freestyle 1- 3 Open Bronze	FS4 and below	1.5 minutes
Intermediate – Freestyle 4-5/ Open Silver	FS6 and below	1.5 minutes
High – Freestyle 6-10/Open Gold/Open Platinum	Maneuvers from any level	2 minutes

Skaters may enter solo and couples spotlight as long as the music and the routines are different, but are only allowed to enter ONE solo spotlight event. In spotlight, timing begins with any action after the music begins. The penalty for not following the limitation on moves that a skater may perform during a spotlight is a grade of 2.0 for music and choreography. Props if used are limited to those that a skater can hand carry or push onto the ice in 30 seconds or less. Props may not be flame or smoke -oriented or any other substance that would alter the ice surface (i.e. sparklers, confetti, whip cream, etc) The judging criteria will be costume and/or prop, music & choreography, judge's appeal, originality and duration. No technical grade.

COUPLES SPOTLIGHT – LOW/MEDIUM/INTERMEDIATE/HIGH

An entertaining spotlight program performed by two skaters using costumes and props.

	Levels	Maneuver Limitations	Duration
Low	PreAlpha – Delta	FS1 and Below	1 minute
Medium	Freestyle 1-3 Bronze Skaters	FS4 and Below	1.5 minutes
Intermediate	Freestyle 4-5 Silver Skaters	FS6 and Below	1.5 minutes
High	Freestyle 6-10 Gold/Platinum Skaters	All Maneuvers	2 minutes

Skaters do not need to be of the same test level to be partners; however, they must be grouped as Pre-Alpha through Delta (LOW), Freestyle 1-3 and Open Bronze (MEDIUM), Freestyle 4-5 and Open Silver (INTERMEDIATE), and Freestyle 6-10 and Open Gold or Open Platinum (HIGH).

Skater will be grouped according to the higher partner's freestyle level. Programs duration for Couples Spotlight: LOW – 1 minute; MEDIUM 1.5 minutes; INTERMEDIATE 1.5 minutes; and HIGH 2 minutes. All the same rules, guidelines, penalties, etc for props in Spotlight apply to Couples Spotlight.

FAMILY SPOTLIGHT: Two or more family members can perform an entertaining spotlight routine using costumes and props. If necessary, the event groupings are divided first by the number of skaters and then by age groups and/or ability levels. Duration – 1.5 minutes.

ARTISTIC: Open to skaters Freestyle 1 through Freestyle 10. Skaters perform a program to music with emphasis on strong edges, flow, choreography, innovating moves and musical interpretation. There are no required moves, emphasis is placed on the creative and innovative design of a skating program. The main focus should be on strong edges, body positions, flow, music interpretation, rhythm, choreography, and artistry. There is no score for technical merit. Artistic skating differs from Dramatic Spotlight in that the latter focuses on emotional themes, costumes, props, etc. Event level is based on skater's freestyle test level. Timing begins with any action after the music begins. No props are permitted.

Levels	Maneuver Limitations	Duration
Freestyle 1-3/Bronze Skaters	FS4 and Below	1.5 minutes
Freestyle 4-5/Silver Skaters	FS6 and Below	1.5 minutes
Freestyle 6-10/Platinum Skaters	Any maneuvers	2 minutes

FOOTWORK: Open to skaters Freestyle 1 through Freestyle 10. Skaters are grouped together by age and level and perform any footwork sequences that are not mandatory freestyle sequences. Only ½ rotation jumps, no toe loops or salcows. Twizzles, pivots, and spins must be not more than 3 revolutions.

INTERPRETIVE: Open to skaters Freestyle 1 through Freestyle 10. Freestyle level skaters will hear a piece of music; twice during the group warm-up; and once more before competing while they mentally choreograph a skating routine – with no help from friends, parents, or coaches. The emphasis is on the skater's ability to choreograph an entertaining skating routine to music and not on the difficulty of the skating maneuvers performed.

Levels	Maneuver Limitations
Freestyle 1-3/Bronze Skaters	FS4 and below
Freestyle 4-5/Silver Skaters	FS6 and below
Freestyle 6-10/Platinum Skaters	Any Maneuvers

RHYTHMIC SKATING 1-10; BALL/HOOP/RIBBON

Rhythmic skating events are open to FS1 -10 level skaters. Skaters may enter one or more events. If a skater enters two Rhythmic events, they must have a different program and different prop for each program routine. There are no required maneuvers for Rhythmic events. Emphasis should be placed on entertainment value and use of the prop in creative and unusual ways to enhance the program choreography.

Costume and Prop: This event requires the use of one hand-held prop listed below. The program should contain elements that employ the use of the prop throughout the routine. The skater must maintain control of the prop at all times. Props are not allowed on the event Warm -Up for the safety of all participants. Skaters may not be given off-ice assistance or participation during their routine.

Prop Specifications: if it becomes obvious to the judging panel that skater's prop does not meet the following specifications, the Panel Referee can determine if any point deduction should be taken for the Use of Prop score (taken by Referee only).

Ball – Made of rubber or plastic with ball diameter of 7 $\frac{3}{4}$ inches

Rhythmic Hoop – 2 feet 11 inches made of wood or plastic, but must be from rigid, non-bending material and can be covered in colored tape or fabric to match the skater's costume, but cannot have any other decoration (i.e. fringe, lights, etc.).

Ribbon – The ribbon stick should be made of wood, plastic, or fiberglass. Stick length should be between 20"-30". Ribbon material must be one single piece of satin or a non-starched fabric. Ribbon width should be 2"-4" and length should be a minimum of 6' long, maximum of 9' long.

Rhythmic program duration:

Freestyle 1-3	1.5 minute
Freestyle 4-5	1.5 minutes
Freestyle 6-10	2 minutes

JUMP AND SPIN – LOW/MEDIUM/INTERMEDIATE/HIGH

Two skaters enter the ice as a team. The first skater performs their choice of a required jump 2 times, followed by the second skater performing their choice of a required spin 2 times. Only the best attempt of each required element will be judged. Only the technical accuracy of the required element is judged; the difficulty of the chosen element is not considered during the judging for this event. ALL JUMP & SPIN EVENTS WILL BE DONE ON ½ ICE ONLY.

Category Levels:

Low	Pre-Alpha to Delta Levels
Medium	Freestyle 1-3 Levels
Intermediate	Freestyle 4-5 Levels
High	Freestyle 6-10 Levels

If two skaters from different category levels wish to compete together, the team will be entered into the highest level of the two skaters. Required elements:

Level	Jump	Spin
Low	2 Foot Hop or Bunny Hop	2 Foot Spin
Medium	½ Flip or Toe Loop	2 Foot or 1 Foot Spin
Intermediate	½ Loop or Axel	Sit Spin or Back Spin
High	Dbl Salchow or Dbl Loop	Flying Camel or Flying Sit

TEAM COMPULSORIES 1-10 (Freestyle Levels Only)

Six or seven skaters (depending on level) perform a lively and entertaining routine in which each skater performs one required test level maneuver (in the order listed in the ISI Handbook) . Lively music with entertaining themes, great costumes, and hand-held props are featured in this event. Skaters can compete on more than one team as long as those two teams are in different freestyle levels. Skater may skate above, but not below their own freestyle test level.

ENSEMBLE (ALL LEVELS)

Similar to Solo Spotlight and Production Team, this event is open to groups of 3-7 skaters of all levels and ages. Skaters will be judged on the performance value of the program. There are no required maneuvers and there is no technical score for this event. The group should use music, costumes, and props to enhance the theme while creating an entertaining performance. The costume and prop guidelines for Ensemble are the same as the guidelines for Solo Spotlight events. Props are not allowed on warm-up. Duration: 3 minutes

SOLO COMPETITON DANCES: This is the skater's version of Ballroom Dancing. Test levels begin with basic steps and patterns, and then advance to a high performance level. All skaters must pass the required dance tests to compete in these events. If the skater has passed an individual dance from the next higher level, they can compete that dance even if the entire higher level isn't completed. Ice Dancing can be enjoyed at any age or level. The skater is no longer required to pass the entire higher dance test level before competing dance in that next higher level. If the individual dance has been passed, they can compete in that dance event. Skaters are no longer required to pass the Delta test to participate in Ice Dance Events.

DANCE SOLO & MIXED: Available to any level and according to ISI rules and regulation effective January 1, 2012.

Dance 1	Chasse Sequence	(Solo or Mixed)
Dance 2	Dutch Waltz	(Solo or Mixed)
Dance 3	Canasta Tango	(Solo or Mixed)
Dance 4	Cha Cha	(Solo or Mixed)
Dance 5	Hickory Hoedown	(Solo or Mixed)
Dance 6	Foxtrot	(Solo or Mixed)
Dance 7	Rocker Foxtrot	(Solo or Mixed)
Dance 8	Kilian	(Solo or Mixed)
Dance 9	Paso Doble	(Solo or Mixed)
Dance 10	Argentine Tango	(Solo or Mixed)
Open	A – Fourteen Step B – Silver Samba	

PRODUCTION TEAM (all Levels)

This team event is for groups of 8 or more skaters. Team will be judged on the performance value of the program. There are no required maneuvers and no technical score for this event. The group should use music along with elaborate costumes and props to enhance the theme while creating an entertaining performance. Skaters from all Levels can participate in this event. Event entries will be divided into Small / Medium / Large / Extravaganza categories, as registration warrants.

SYNCHRONIZED TEAM

This is a group number for 8 or more skaters to perform in unison. They can incorporate various skating formation such as circles, pinwheels, lines, footwork sequences and dance steps. For description of Formation, Skating, and Dance categories please see 2012 edition of the *ISI Handbook*.

HOTEL INFORMATION

Holiday Inn Express – ¼ mile from Arena 360 Route 22
Delmont, PA 15626 724-468-1050 or 800-
Holiday
Discount rooms available when Golden Blades
Event is requested

Four Points Sheraton – 15 minutes from Arena Route 30 East
100 Sheraton Drive Greensburg, PA 15601
724-836-6060

Super 8 – 1 minute from Arena 180 Sheffield
Drive
Delmont, PA 15626 724-468-4888 or 800-800-
8000

Courtyard by Marriott – 15 minutes from Arena 700 Powerline
Drive
Greensburg, PA 15601 724-834-3555